

Systems Modeling Language (SysML)

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H T W E Systems G I

- What is a System?

A system is a human-created artifact consisting of system components that work together to achieve a goal that cannot be achieved by individual elements.

A component can consist of software, hardware, people, or any other units. [1]

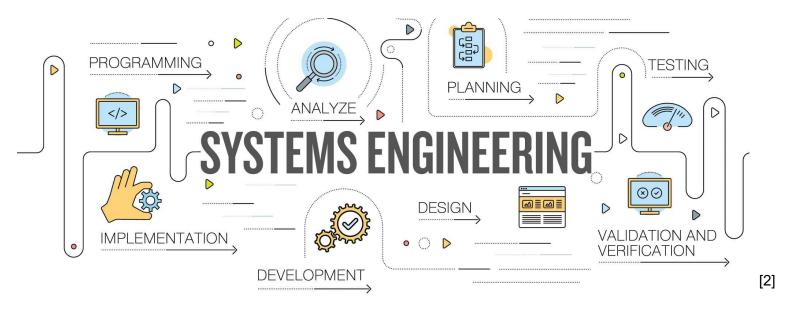
H T W E System Engineering G I

What is Systems Engineering?

Systems engineering is an interdisciplinary approach and focuses on the definition and documentation of system requirements in the early development phase, the <u>elaboration</u> of a <u>system architecture</u> and the <u>verification</u> of the system for compliance with the set requirements, taking into account the <u>overall problem</u>: operation, time, test, deployment, cost & planning, training & maintenance and disposal.[1]

H T W E System Engineering G I

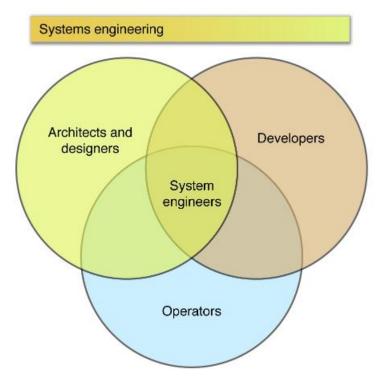
Integration of many disciplines to describe a structured development process.



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H T W E System Engineers G |

- A link between different development departments.
- Whole system design.
- Overall architecture of systems.
- Big picture thinking.



[3]

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H T W

System Engineering Processes

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SIMILAR Process Modell:

State the Problem.

Investigate Alternatives.

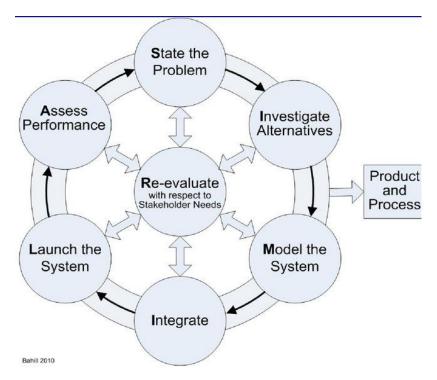
Model the System.

Integrate.

Launch the System.

Assess Performance.

Re-Evaluation.



The SIMILAR Process

[5]



- What is **Model-based** Systems Engineering? Model-Based Systems Engineering (MBSE) is the formalized application of modeling to support system requirements, architecture, analysis, verification and validation activities from the beginning of the conceptual architecture phase through development to the later phases of the system life cycle. [6]

H T W E Introduction G | Definition and Purpose

• Definition:

SysML (**Sys**tems **M**odeling **L**anguage) is a specialized modeling language for complex systems engineering analysis, design, and verification, extending UML for broader application.

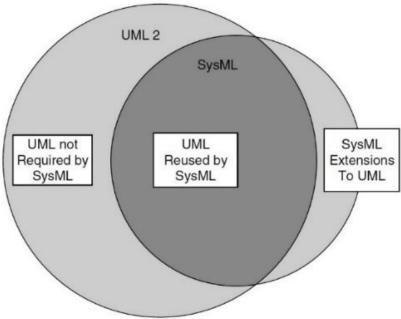
• Purpose:

Provide a standardized visual language for representing and communicating the structure, behavior, and requirements of a system.



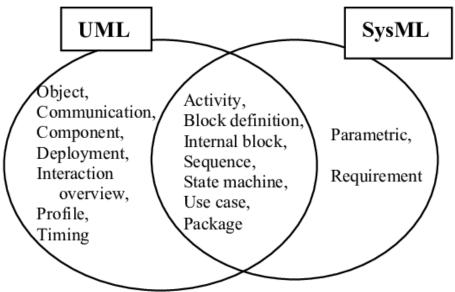
H T W E Relationship G I between SysML and UML

• SysML is an UML extension designed for systems engineers, focusing on systems engineering with both hardware and software components



H T W E Differences G I between SysML and UML

• SysML focuses on systems engineering, offers fewer diagram types compared to UML, but includes unique diagrams such as requirements and parametric diagrams to better support the engineering process

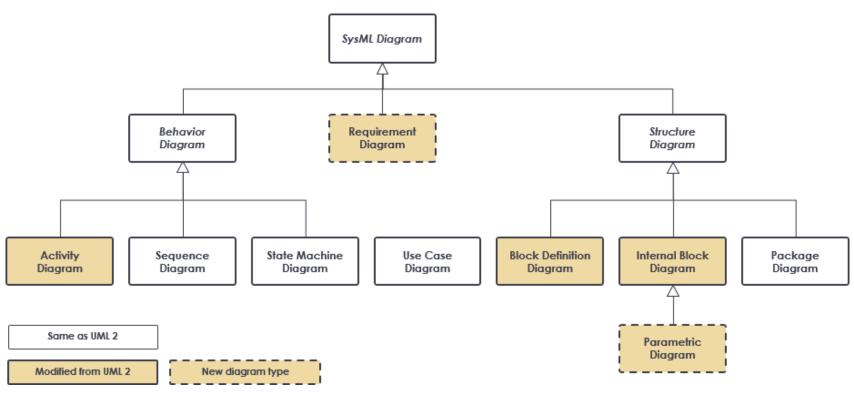




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H T W E G I

SysML Diagram Types



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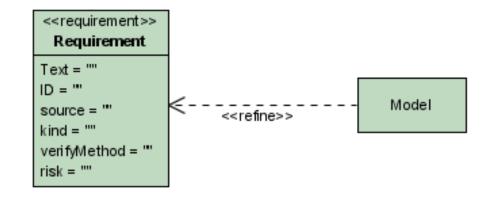
H T W E Requirement Diagrams G | Purpose and Benefits

• Purpose:

Capture and organize system requirements, allowing traceability and impact analysis

• Benefits:

- 1. Clear communication of requirements among stakeholders
- 2. Systematic organization of requirements and their relationships
- 3. Improved change management and traceability



H T W E Requirement Diagrams G | Basic Notation and Elements

• Requirement:

Rectangular shapes representing system requirements or constraints

Containment:

Solid lines with an arrowhead, indicating hierarchical relationships between requirements

Refinement:

Dashed lines with an arrowhead, linking a requirement to a model element providing additional details

Relationships:

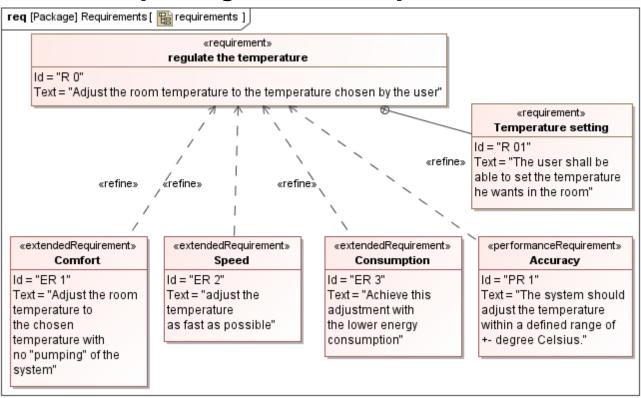
Describe common relationships between requirements

- refine: Represents a detailed specification of a requirement
- verify: Denotes confirmation of a requirement via test case

H T W E G I

Requirement Diagrams

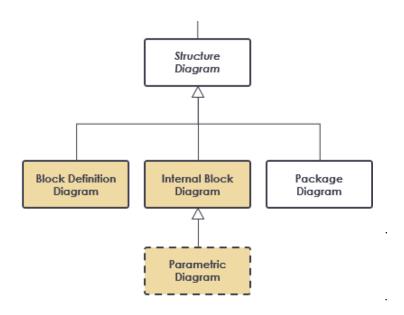
Example: Regulate the Temperature



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SysML Diagram Types

Structure Diagrams



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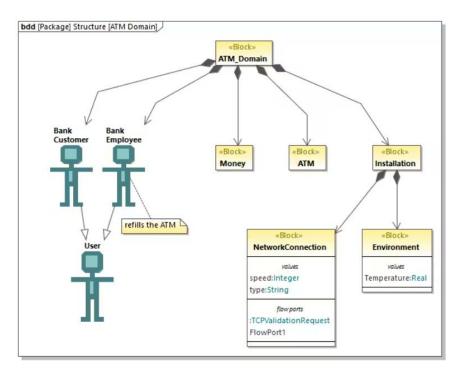
H T W E Block Definition Diagrams G I Purpose and Benefits

• Purpose:

Depict the static structure of a system, including its components, relationships, and properties

Benefits:

- Clear visualization of system architecture
- 2. Identification of system components and their relationships
- 3. Facilitation of component reuse and modularity



H T W E Block Definition Diagrams G | Basic Notation and Elements

• Block:

System components or entities

Ports:

Interaction points between blocks

Connectors:

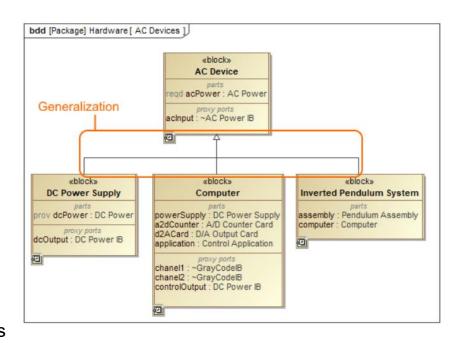
Relationships and communication paths

• Compartments:

Organize block properties

• Inheritance:

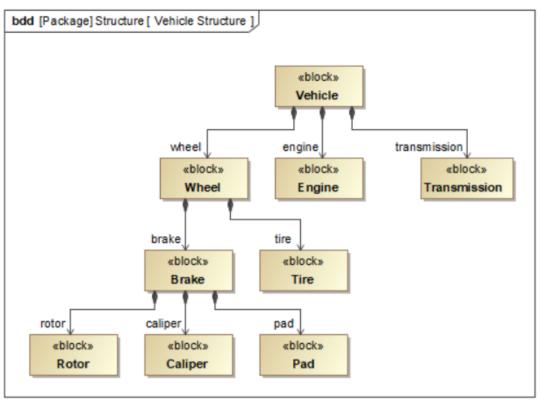
Generalization and specialization relationships



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Block Definition Diagrams

Example: Vehicle Structure



H T W

Internal Block Diagram

Purpose and Benefits

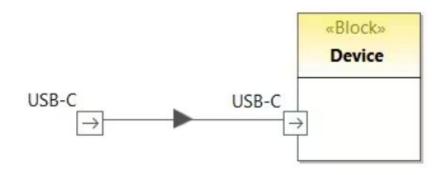
• Purpose:

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Illustrate a system's internal structure, highlighting connections and interactions between components, and enabling better analysis and design of the system's configuration

• Benefits:

- Visualizes system's internal configuration
- Illustrates component interactions and data flow
- 3. Supports system analysis and design



H T
W E Internal Block Diagram
G I Basic Notation and Elements

• Block:

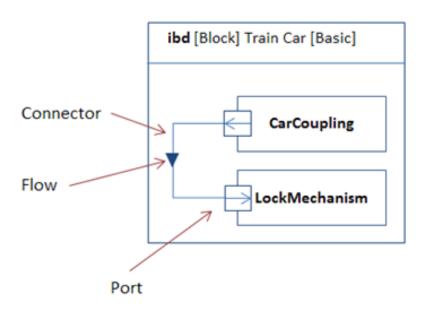
Reiterate the definition of a block

• Ports:

Interaction points between components

Connectors:

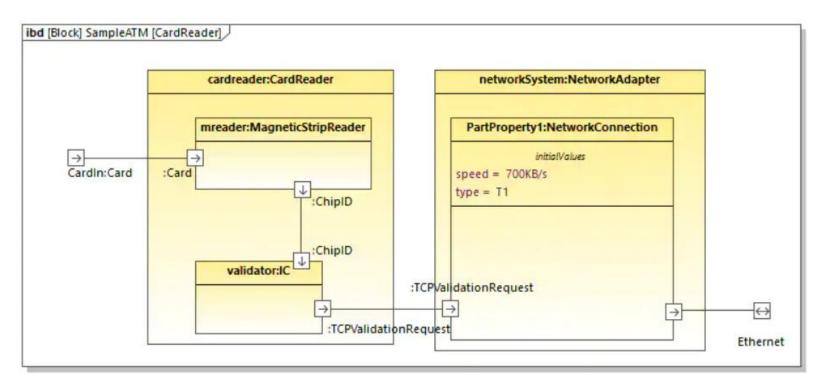
Links between ports to establish data flow



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Internal Block Diagram

Example: Card Reader



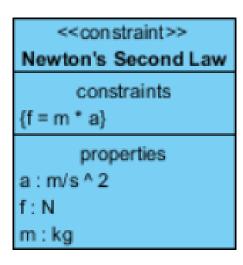
H T W E Parametric Diagrams G | Purpose and Benefits

• Purpose:

Represent system constraints and dependencies for quantitative analysis and performance optimization

• Benefits:

- 1. Enables performance and constraint analysis
- 2. Facilitates trade-off studies and optimization
- 3. Supports system validation and verification



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H T W E Parametric Diagrams G | Basic Notation and Elements

Constraint Blocks:

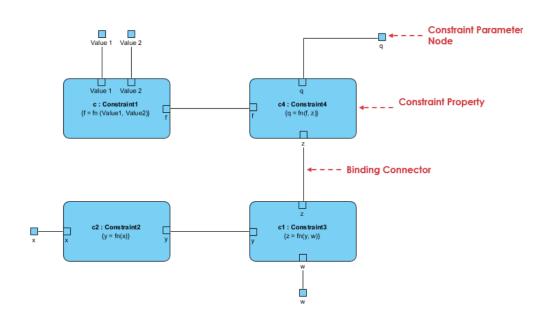
Encapsulate mathematical equations

Parameters:

Represent inputs and outputs of constraint blocks

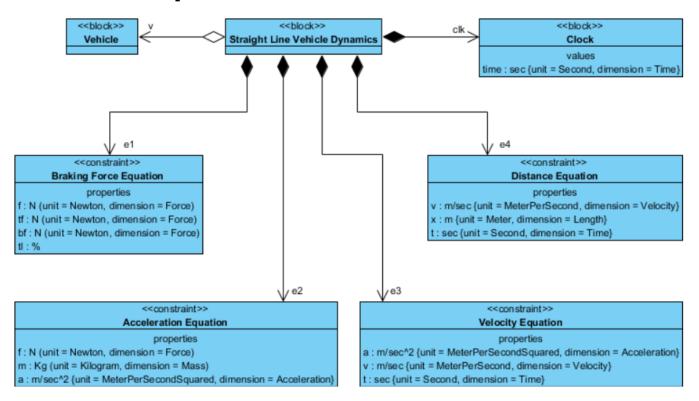
• Bindings:

Connect parameters to establish dependencies



W E Parametric Diagrams

Example: Vehicle



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W E G I

SysML Tools and Applications

- Popular SysML Tools:
- Enterprise Architect
- Visual Paradigm
- MagicDraw







- Open-Source Option:
- Papyrus



> Selecting the Right Tool:

Consider project needs, evaluate team preferences, assess tool capabilities & support

H T W E SysML in Real-Time Systems G |

- Important for RTS is satisfying their time constrainers while their behavior executes.
- SysML is designed for modeling systems on a high level of abstraction:

It focuses on system's overall structurer, behavior and requirements.

Best practice for more detailed systems:

A combination of SysML, UML and other MBD languages.

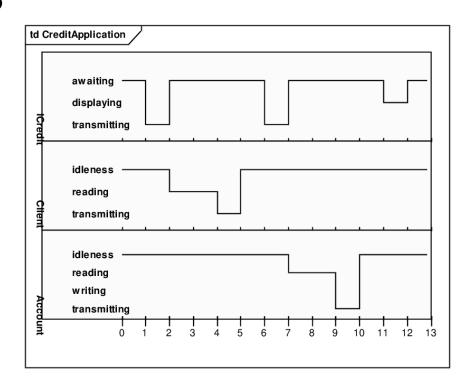
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HT WE UML 2.0 in RTS G |

 Best practice for more detailed real time Systems:

UML 2.0.

- Provides a profile for schedulablity, performance and time.
- New:
 - data types: Time and TimeExpression.
 - diagram: Timing
 Diagram



[7]



A combination of SysML, UML is possible even in one model:

- At a higher level of abstraction: SysML.
- At a lower level of abstraction: UML.

H T W E Example: Marketplace G |

In SysML:

- <u>Use case diagram</u>: Actors (buyers, sellers, administrators, and their interactions with the system.)
- <u>Activity diagram</u>: Process modeling (adding items to a shopping cart, checking out, and processing payments.)

In UML:

- <u>Class diagram</u>: <u>Classes</u> in the system (user, Item, Order, and Payment.)
- <u>State diagram</u>: Model the state changes (for an order: being placed, shipped, and delivered.)

H T W E G I

When is it realistic to use SysML

- System development process requires a model-based approach.
- While designing a system to create a communication among different stakeholders (system engineers, software developers, hardware engineers,...).
- High level of traceability of relationships among requirements.
- While designing complex systems with multiple components.
- Various types of system simulations and analyses needed.

H T W E G I

SysML Usage Consequences

Advantages:

- Helps in designing complex system
- Provides a common language and framework for communication among stakeholders
- Offers a standardized notation for system modeling
- Allows for simulation and analysis of system behavior
- Supports model-based systems engineering practices

Disadvantages:

- Steep learning curve for new users
- Requires a significant investment in time and resources to implement effectively
- May not be suitable for small or simple systems
- Lack of standardization across different tools and implementations can lead to interoperability issues
- May not be well-suited for certain types of systems or domains.

HT WE Summary G |

- The recent advances in UML and SysML allow for efficient communication between project stakeholders.
- Neither UML nor SysML solve the difficulty associated with systems analysis.



Sources

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Thank you!

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